





Beam-Beam Wire Compensation in the LHC for the High-Luminosity Era

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Beam-Beam Wire Compensation in the LHC for the High-Luminosity Era



Beam-Beam Wire Compensation in the LHC for the High-Luminosity Era

- About LHC and beam physics
- The Beam-Beam Long-Range Interaction





The Beam-Beam Long-Range Interaction

The BBLR Wire Compensation:

- A wire as a solution
- Proof of concept
- From the prototypes to operational devices

My Contribution



Outline

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The Two Sides of LHC: Lifetime

- Purpose of LHC: **observe** mathematical **predictions** (ex: Higgs Boson)
- Two key ingredients: lifetime and luminosity





- LHC is made of 2 combined synchrotrons:
 - **27 km** long machine, ~100 m underground
 - 2 counter-rotating beams at 6.5 TeV (= 9.6E-7 J = energy of a flying mosquito)
 - Protons are stored in the machine for hours (typically 10h lifetime)
 - ~10 hours light = size of our solar system
- How to store protons on such period of time?





Stability of a system such as an accelerator

- Beams have to circulate for several hours (billions of turns) in order to maximize the integrated luminosity
- How do you keep particles moving in an accelerator?
- This is answered by the alternating gradient theory of Courant and Snyder (1957) [2]
- Simple concept: dipoles bend the trajectory of the particles, quadrupoles define the betatron motion
- But this is only for a linear machine...What happened for nonlinear effects?





E. D. Courant



H. S. Snyder









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G. W. Hill



E. D. Courant



H. S. Snyder







Effects like beam-beam interactions!

The Two Sides of LHC: Luminosity

 This amount of energy is then brought in an extremely small volume (1st time ever that such an energy density is achieved)





- LHC is **a collider**, or *energy concentrator*.
 - Transforms a high density of energy into mass
 - Provide as many collisions as possible into giant detectors

Key concept: luminosity





The Concept of Luminosity

 Luminosity corresponds to the number of collisions per second [1] given in Hz.cm⁻
2:

$$\mathcal{L} = \frac{N_1 N_2 f N_b}{4\pi \sigma_x \sigma_y}$$

- The typical instantaneous luminosity value of LHC is 10³⁴ Hz.cm⁻²
- But an important figure is the integrated luminosity
- The goal of HL-LHC is increase the luminosity by a factor 5 to 10
- Synchrotron problem was solved... But now proton-proton interactions (beambeam) bring non-linear effects



Symbol	Meaning [Unit]	LHC Values
N _{1,2}	Bunch Intensity [p]	1.2E11
N _b	Number of Bunches	~ 2800
f	Revolution Frequency [Hz]	11245
$\sigma_{x,y}$	Transverse Beam Size [m]	1E-5

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 We have our two beams circulating, ready to collide... What if they collide face to face?





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- Solution: add a crossing angle!
- But I lied to you...

$$\mathcal{L} = rac{N_1 N_2 f N_b}{4\pi \sigma_x \sigma_y} \cdot \eta \qquad \eta = rac{1}{\sqrt{1 + (rac{\sigma_s}{\sigma_x} rac{\phi}{2})^2}}$$





 We need to reduce the crossing angle to increase luminosity!



$$\mathcal{L} = \frac{N_1 N_2 f N_b}{4\pi \sigma_x \sigma_y} \cdot S$$





Beam-Beam Long-Range Interaction

Separation

Dipole

- By reducing the crossing angle, the two beams are becoming very close
- Purpose: maximize the inelastic collisions (= Head-On = Luminosity)
- Consequence: increase of the electromagnetic interaction (= Long-Range = Parasitic collisions)
- BBLR spoils the beam lifetime though parasitic collisions and resonances excitation causing extra losses
- The most important problem of a collider like LHC is therefore to find a trade-off between luminosity and lifetime



lead-O



Separatio Dipole

Long_Range

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Why a Wire?

- Early 2000's, it has been proposed for the first time to compensate the BBLR using a wire [7,8]
- By placing a wire at the same s-position as the BBLR interaction, this wire would produce the same kick
- Impossible to install one wire per interaction → ~20 interactions per side per IP + impossible to install a wire between the beams
- Reduce the distributed non-linear effects to a local one that can then be compensated
- Two-folded challenge: technical and mathematical





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Wire Compensation: a technical challenge



Wire Compensation: a mathematical challenge





→ Different methods to find the equivalence

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Design of the wires for (HL)-LHC

 Idea: compute the Resonance Driving Terms induced by the BBLR and by the wires:

$$c_{pq}^{\text{LR}} = \sum_{k \in \text{LR}} \frac{\beta_x^{p/2}(s_k)\beta_y^{q/2}(s_k)}{d_{bb}^{p+q}(s_k)} \qquad \qquad \begin{cases} c_{pq}^{\text{w.L}} \equiv N_{w.\text{L}} \times \frac{(\beta_x^{\text{w.L}})^{p/2}(\beta_y^{\text{w.L}})^{q/2}}{(d_{w.\text{L}})^{p+q}} \\ c_{pq}^{\text{w.R}} \equiv N_{w.\text{R}} \times \frac{(\beta_x^{\text{w.R}})^{p/2}(\beta_y^{\text{w.R}})^{q/2}}{(d_{w.\text{R}})^{p+q}} \end{cases}$$

- In ideal case, compensating 2 RDTs leads to the minimization of all! [9]
- With a lot of constraints, perfect compensation... But need to relax those constraints



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Compensation of the long-range beam-beam interactions as a path towards new configurations for the high luminosity LHC

Stéphane Fartoukh,^{1,*} Alexander Valishev,^{2,†} Yannis Papaphilippou,¹ and Dmitry Shatilov³





A. Poyet - 6th July 2020



Experimental Setup in the LHC

- In 2017 and 2018, wire compensators prototypes have been installed and tested in the LHC
- Wires embedded in 4 collimators around IP1/5 (8 wires)
- 2 possible configurations:
 - **1-jaw powering** configuration (a)
 - 2-jaws powering configuration (b)

Challenge: very far from the ideal design !





Experimental Protocol

- **Observable**: the effective cross-section
 - Loss rate normalized by luminosity
 - Monitors the losses excluding the proton lost by wanted collision
- **Objective** of the experiment:
 - Put the machine in a regime dominated by the BBLR (extra losses)
 - Turn on the wires
 - See a reduction of losses





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First Experimental Results

- 1-jaw powering configuration
- Low intensity beam: wires are closer
- Clear effect on the effective cross-section, even by reducing the crossing angle



CERI





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Dynamic Aperture in a Nutshell

- Even with nowadays computers: impossible to track millions particle for hours.
- From [11]: "The DA is the amplitude of the phase space region where stable motion occurs"
- Even though DA depends on the considered number of turns, there is a good correlation between DA and lifetime





Benchmarking with the experiment

- First experimental setup: 1jaw powering configuration
 - Only one wire powered
 - Safe beam: wires are closer
 - Wires powered to compensate one given RDT
- DA analysis: no more crossing of the RDT lines but still ~1.3 σ DA gain







Wire Compensator	s from IP [m]	$I_{w,4004,MD}$ [A]	$d_{w,MD} \; [\text{mm}]$
Wire R1	176.17	350	-7.39
Wire L1	-145.94	320	7.42
Wire R5	150.03	190	-7.15
Wire L5	-147.94	340	8.24

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Towards operation: high intensity experiment

- 2-jaws powering configuration
- High intensity beam: wires are further
- Visible effect on the beam losses, possibility to reduce the crossing angle without increasing the losses





Results in more details in [10]



Benchmarking with the experiment

- Second experimental setup: 2jaws powering configuration
 - Both wires powered
 - Only 1 collimator per IP
 - Non-safe beam: wires are further
 - Wires powered up to their maximal possible currents
- From the scan, similar possible improvements (not reachable experimentally)







Wire Compensator	s from IP [m]	$d_{w,OP}$ [mm]
Wire R1	176.17	N.A.
Wire L1	-145.94	9.83
Wire R5	150.03	N.A.
Wire L5	-147.94	11.1

Even though it is not common, those results (experiments and simulations), let to a change of hardware in view of the next LHC Run 3!

Prototypes – supposed to be used for a proof of concept – became operational devices.



Hardware change

RUN 2 CONFIGURATION

RUN 3 CONFIGURATION



Wires are foreseen to be powered systematically at the end of each physics production fill



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Towards Run III: Possible performance improvement?

- Experimentally, we observed that it is possible to reduce the crossing angle, without increasing the losses [10]
- DA dependency on crossing angle and bunch intensity confirms this result
- Run III scenario: crossing angle anti-levelling up to 162 μrad [13]
- Possible use of the wires: power at the end of the fill to reduce the crossing angle, keeping the DA ~ 5σ
- Clear possible gain:
 - 1.2e11 p → 150 µrad
 - 0.8e11 p → 135 µrad





Conclusion: my PhD timeline





- **Next steps** of the PhD:
 - 1st priority: **write, document** the work that is done.
 - Summer task: define a jury and prepare the defence (foreseen in May 2021)
 - Additional possible work:
 - Using TPSA: propose a possible alternative dimensioning of the wire compensators, with a single passage approach
 - Study of the BBLR effect on the **diffusion of the beam core**





Thank you for your attention!



Credits : thanks to the wire compensators team !

Some References

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Back-up

Foreseen Run 3 LHC Fill

S. Fartoukh and N. Karastathis

- In 2022: **round optics** with IP1 crossing in Vplane and IP5 crossing in H-plane.
- The wires could be switched on at the end of the leveling.
- We assume Run3 collimation settings similar to Run2 ones.

CERN

IBS+SR+Extra Growth H = 0.05 μ m/h & V = 0.10 μ m/h | Leveling at 2.0×10³⁸Hz/m²

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Modern Treatment of Accelerator Physics

- Truth is: no machine is linear simply because they could not work.
- How do we deal with non linearities?
- No global analytical solution, but we do we need it?
 - Answer: No!
- Given a set of initial conditions, we want to know the coordinates of our particles at another point, maybe after one turn (for circular machines)
- Solution: Maps!

S. Lie

W. R. Hamilton

Modern Treatment of Accelerator Physics

- How to get such maps?
- Maps can be matrices (linear case) or something else like:
 - Taylor Maps
 - Symplectic integrators
 - Lie transformations
- One particular technique used to get a map: tracking + TPSA
- The idea is to obtain an analytical one-turn map from tracking using Differential Algebra
- We then express the final vector in phase space as function of the initial coordinates

Towards another dimensioning method

- Using TPSA…
- One can imagine a single passage model, with nonlinear kicks due to the BBLR
- Once we get the effect of the BBLR on the one-turn map, one can get design the wire compensators
- Possible to consider only one IP, and the rest of the machine is simply a rotation in normalized phase space.

Towards Run III: Wires and tune optimization

- Wires are now prepared to be used in operation during the I HC Run^{III}
- In those conditions, tertiary collimators are foreseen to be opened at $8.5\sigma^1$
- It is known that DA can be optimized by adjusting the tunes [5]
- Wires open the tune space
 - Especially around the 3rd integer resonance
 - Interesting to accommodate additional non-linear effects (ecloud)

studied

¹ For comparison, the case with the collimators opened at 7.5 σ was also

Nominal Working Pt

6.5

6.0

5.5

5.0

4.0

3.5

3.0

2.5

2.32

4.5 Q

Towards Run III: Compromise wires/octupoles

- Experimentally, it has been shown that octupoles can be used to mitigate BBLR interactions (with high tele-index) [6]
- Octupoles are needed for coherent stability
- A **compromise** between wires and octupoles can be considered
- Negative octupoles could help the compensation scheme of the wires
- Instead of RDT compensation, the target is to compensate the amplitude detuning due to BBLR

Towards Run III

- Other aspects have been studied for LHC Run 3 in terms of DA (see back-up):
 - Impact of tunes and wires on DA
 - Compromise between wires and octupoles for DA improvement
- Technical implementation:
 - Tune feed-forward of the wires (keep the machine tunes constant during operation) [14]
 - Wires interlock: the beams have to dumped in case of failure [15]

