

Dedicated front-end and readout electronics developments for real time 3D directional detection with MIMAC

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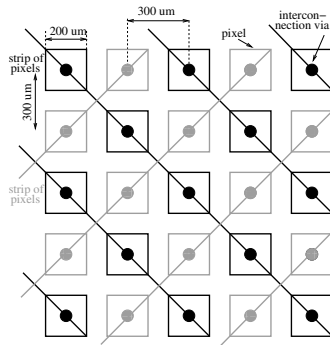
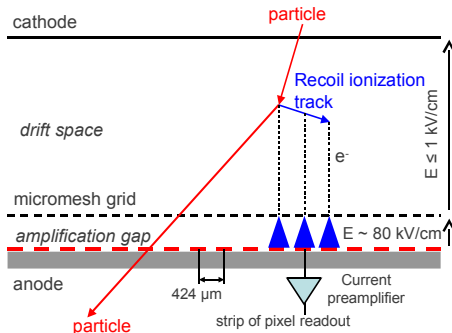
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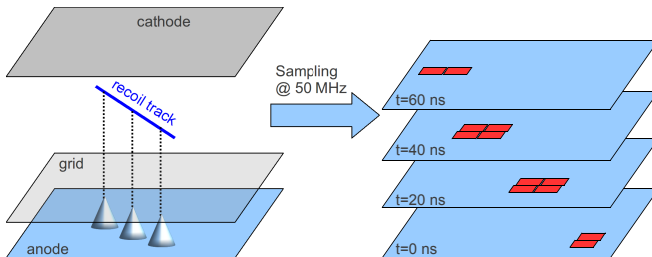
MIMAC detector



- Pixels are connected in line \rightarrow “strips of pixels”
- Fired pixel coordinate \rightarrow coincidence between X and Y strips
- Strips readout by current preamplifier
- Instrumented prototype: 2 orthogonal series of 256 strips of pixels
- Recoil energy obtained by instrumenting readout the grid (CSP)

Access to the third coordinate

- Anode signals are sampled at 50 MHz (20 ns)
- Primary e^- known drift velocity \rightarrow 3rd coordinate (Z)



- Multiplexed strip readout \rightarrow each time slice picture is rectangular

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ASIC design

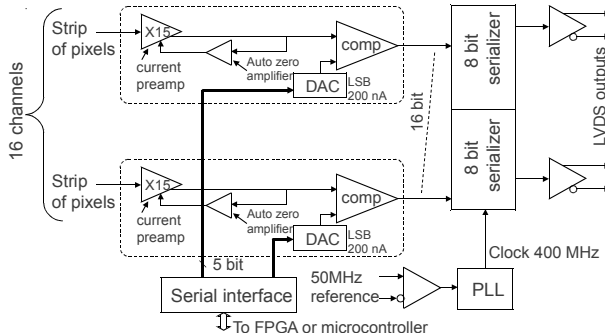
Motivations

- Final objective equip >2500 chambers of 1024 (512+512) strips of pixels
- Minimize: cost, space and power requirement

Specifications

- 64 channels per ASIC
 - balance between integration scale and complexity / yield / package
- Time over threshold \rightarrow current preamplifier to keep signal shape
- Low current comparator threshold 200 nA, fixed by the worst case:
 - chamber gain 3000
 - recoil energy of 500 eV
 - recoil track parallel to the anode
 - maximum diffusion: 16 pixels fired (4 X strips and 4 Y strips)
- System integration \Rightarrow minimize board level interconnection

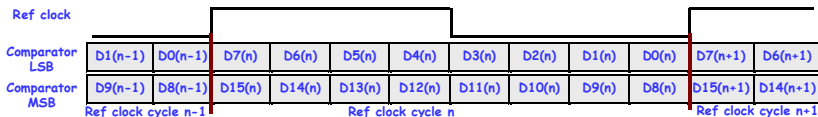
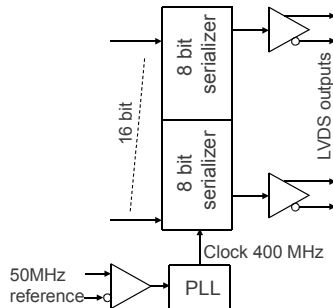
ASIC overview - analog part



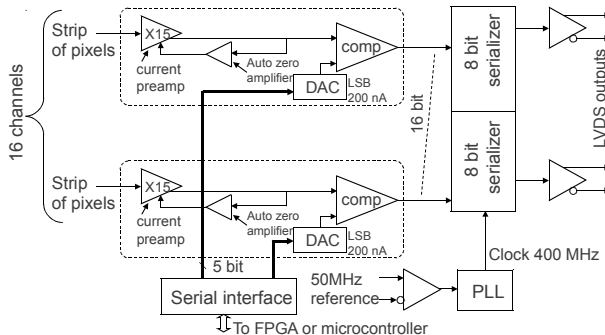
- ASIC composed of 4 groups of 16 channels
- Trade-off between DAC resolution and amplifier offset:
 - Offset cancellation → autozero amplifier ($\sim 12 \mu\text{s}$ @ 1 Hz)
 - 5 bit DAC with 200 nA LSB (input equivalent: 13.3 nA)
- Fast comparator (modified CMOS inverter kept in linear region)

ASIC overview - digital interface

- Comparator output sampled and serialized
 ⇒ interconnection reduced by a factor of 8
 ⇒ **and** lower power consumption
- Using the same clock allows synchronous sampling between ASICs
- LVDS outputs (Low Voltage Differential Signaling) → lower noise



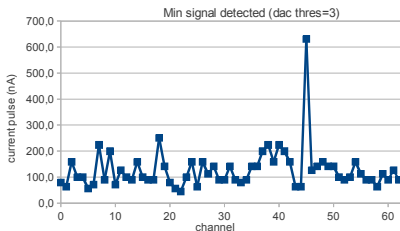
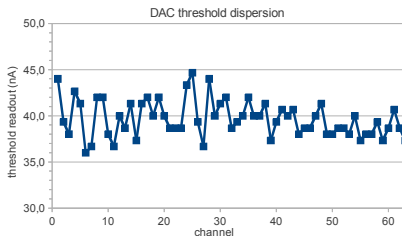
ASIC overview - slow control



- Slow serial link is used to:
 - Configure the 64 DACs
 - Enable individually each channel (kill eventual dead channels, ...)
 - Provide the synchronization pattern (LVDS serial link)

ASIC performances (1/2)

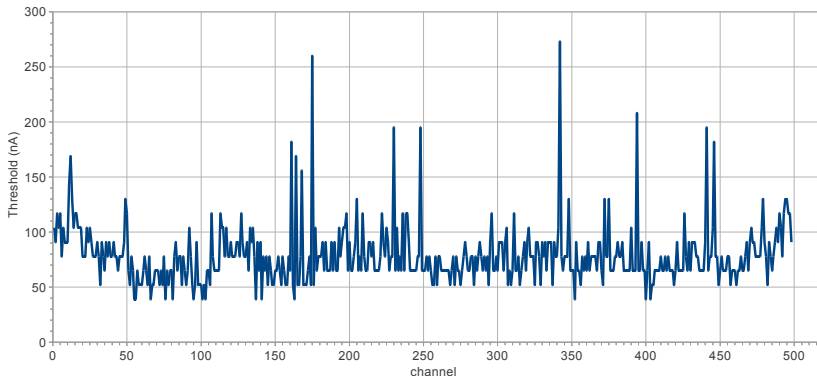
- Total required power : 445 mW (110 mA @ 3.3 V, 55 mA @ 1.5 V)
- ASIC surface $3.9 \text{ mm} \times 5.8 \text{ mm} = 22 \text{ mm}^2$ (AMS SiGe CMOS $0.35 \mu\text{m}$)
- DAC threshold and minimal threshold dispersion over one ASIC



- Thresholds are homogeneous, but:
 - Offset correction dispersion influence on the minimum signal detected

ASIC performances (2/2)

- Minimal DAC threshold (above noise) in detector

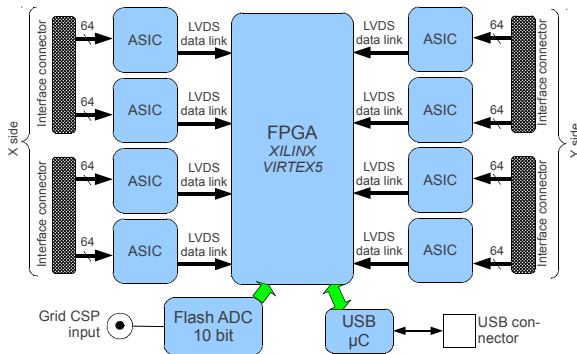


- Excepted a few spikes (~ 10), fairly homogeneous \rightarrow allow proper operation
- All below maximum threshold of 413 nA (31×13.3 nA)

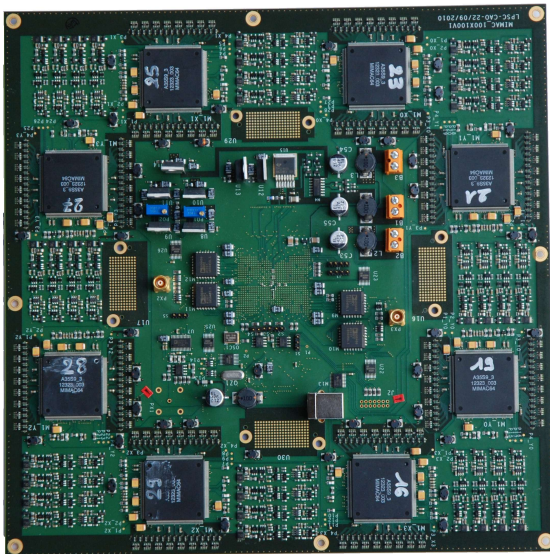
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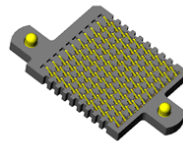
Acquisition board overview



- Auto-triggered system
- Grid signal is sampled at 50 MHz to have an **indirect** image of the energy deposit as a function of time (see J. Billard presentation)
- First level event building done in FPGA
- Readout and slow control performed via a USB interface

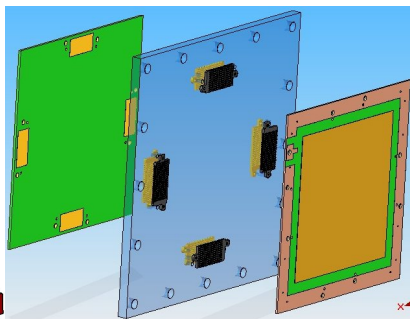
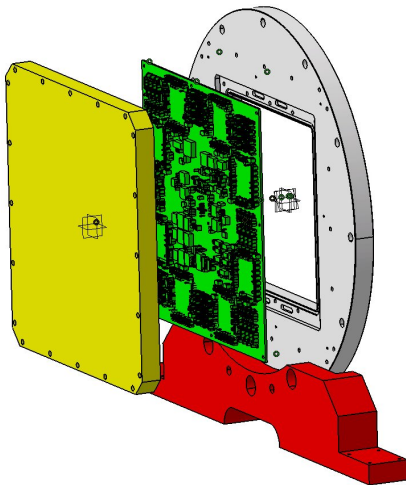


Interface connector between
board and detector



- 25 cm × 25 cm
- FPGA on the back side
- Discharge protection on each input
- 4 V @ 2100 mA
- 2 V @ 480 mA

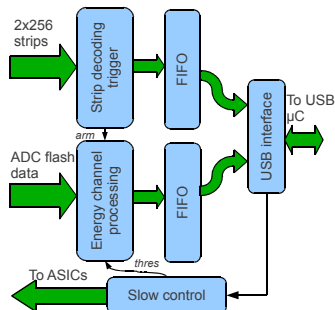
⇒ 9.4 W



FPGA firmware overview

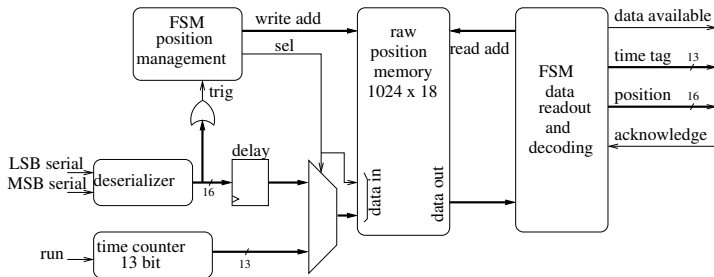
- ❶ Current triggering strategy:
 - Trigger built with fired strips
 - X and Y strip coincidence required
 - Continuously triggering strips defines an event
- ❷ Fired strips are recorded in intermediate buffers, decoded and written in output FIFO
- ❸ Strip trigger used to arm energy measurement
- ❹ Position and energy data recorded in separate FIFOs
- ❺ Data readout and slow control by USB

Two parallel processing channels



ASIC interface and trigger

- ① First level processing is done by group of 16 channels
- ② The FPGA deserializes the data received from the ASIC
- ③ For each group of 16 channels a local trigger is built (OR)
- ④ If a coincidence exists between X and Y \rightarrow local recording (start date + positions)
- ⑤ Primary electron distribution can be noncontinuous \rightarrow
 - Untriggered strips can split the track (clusters)
 - Stop recording condition \rightarrow no trigger for more than n clock cycles



Position decoding (1/2) - Why?

- Most of the time a few strips only are fired → no need to transfer the unfired strips
- Data encoding implemented:

Bit #	12	[11..10]	[9..8]	[7..4]	[3..0]
Content	X or Y	ASIC#	Group#	0	ch#

- Example: for 2 strips fired in X and 2 in Y for the same time slice

X	Y
$(\dots 000000000011000000 \dots)_2$	$(\dots 00001000001000000 \dots)_2$



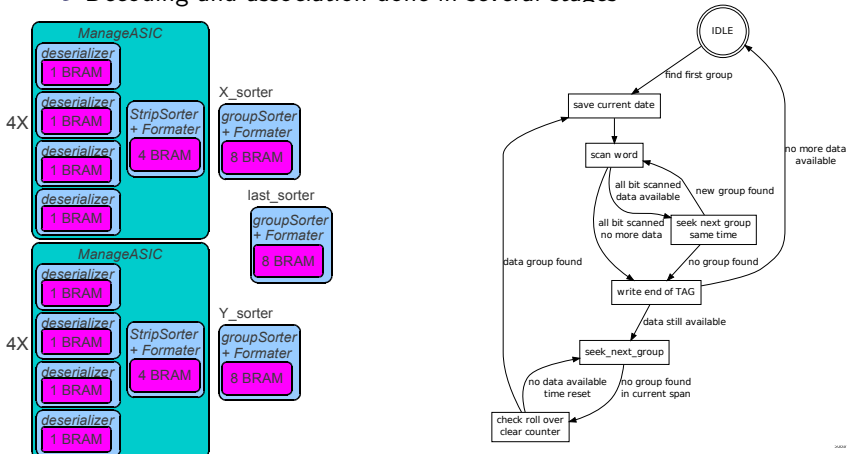
$(0103)_{16}$	"X side, ASIC 0, group 1, strip 3"
$(0104)_{16}$	"X side, ASIC 0, group 1, strip 4"
$(1704)_{16}$	"Y side, ASIC 1, group 3, strip 4"
$(170A)_{16}$	"Y side, ASIC 1, group 3, strip 10"

⇒ Transfer 4 coordinates coded on 16 bits (=64 bit) instead of 512 bit

- Gain when less than 32 coordinates to transfer (for 2x256)

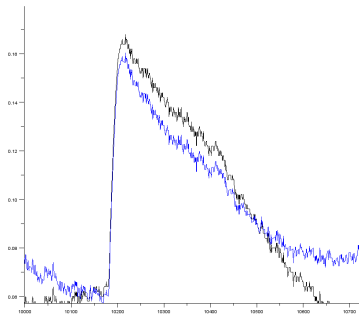
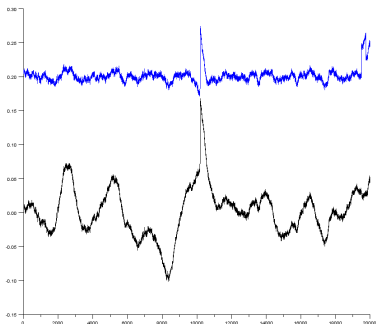
Position decoding (2/2) - How?

- X and Y parallel processing \Rightarrow same time slice data association
- State machine search and aggregate data from the same time slice
- Decoding and association done in several stages



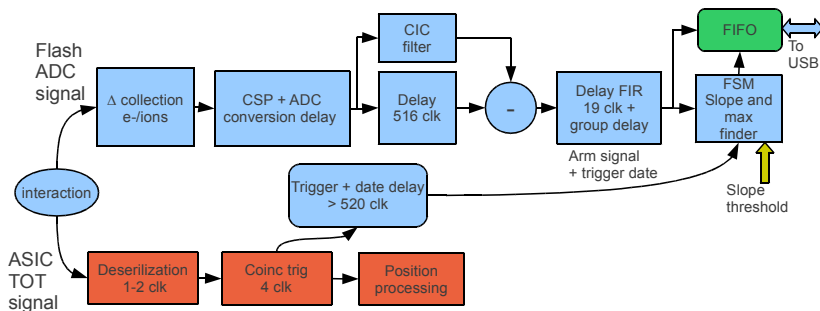
Focus on the energy measurement: filtering requirement

- Signal recorded is the integral of the charge deposit
- Due to the low level signal and noise, a simple discriminator is not enough → slope threshold, and frequency specific filtering
- Example of a filtering (CIC) with an extremely large noise level compared to the useful signal → no deformation



Focus on the energy measurement: implementation

- The energy recording is armed by the position triggering
- Actual recording performed when the grid integrated signal is steep
- Using slope condition is more robust and noise immune than using a simple level threshold.



- Time tag is delayed also to allow energy and position association

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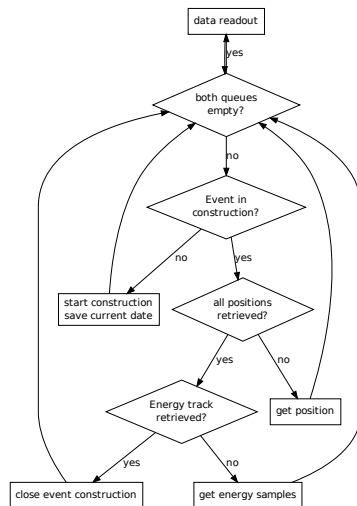
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Hardware/software interface

- Readout through a USB2 micro-controller
- USB firmware and FPGA uploaded at start-up → flexibility for debug and update (remotely!)
- μ C used only to transfer data as fast as possible → minimal complexity and great flexibility
- The board driver API is implemented in C++ and is called within an acquisition thread
- Read data are pushed in STL queues (FIFOs), one for position data and one for energy data
- Association between position and energy done at the computer level

Event building

- Position information is provided in a list of X/Y coordinates fired per time slice
- Associate energy samples with positions
- An event is defined as (*almost*) continuously triggering strips
 - Search continuous triggering position (in time)
 - When time tag jumps by more than one look for energy with corresponding time tag



Real time display

- Graphical user interface developed in Qt, root and Qtroot layer
- 3 projections of the track are displayed
- Number of fired strips per time slice
- Track CSP signal and derivative displayed
- Possibility to search and display a recoil track (energy, duration, ...)
- Energy histogram of the run is built on line (other tab)

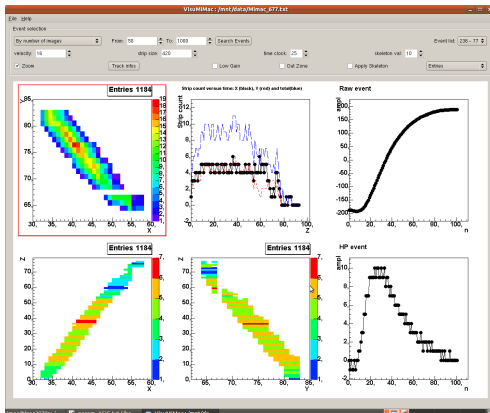


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Summary

- A complete solution was developed to instrument a MIMAC
- This solution can be extended to numerous chambers:
 - Several electronics connected per computer
 - The event building developed can be performed in several stages
 - BUT: need a common time tagging and synchronization upgrade (clock + start signal)
- Next steps:
 - Port this electronics to Modane underground facility (remote control software in development)
 - Develop the time synchronization hardware (long term)
 - Design the 2×512 (and final) version of the MIMAC DAQ board